

XINER LAN

Multi-media Artist | xinerlan.com

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INTRODUCTION

Xiner Lan (b. 2000) is a multi-media storyteller who constructs worlds where different modes of realities converge - the magic with the mundane, the imagined with the experienced. Using video, game, performance, installation, and their combination, the artist tells stories based on the self-defined "script" - a drafted, executable sequence of text with theatrical potential, spanning fiction, translation, autotheory, and poetry. Xiner's work has been and is showing at the Edinburgh Fringe Festival, Slamdance Festival, Independent Games Festival, etc.

SELECTED EXHIBITIONS AND PERFORMANCES

2025

Slamdance Festival 2025, Los Angeles, CA, USA (Film Festival)

Independent Games Festival 2025, Game Developers Conference, San Francisco, CA, USA (Video Game Festival and Conference)

Yesterday Made Concrete, Experimental Digital Arts, LA, USA (Solo Exhibition)

2024

A Cell Is A Carnival, Gameplayarts, Los Angeles, CA, USA (Group Exhibition)

Vanishing, Greenside @ George Street, Edinburgh Festival Fringe, Edinburgh, UK (Devised Theater)

Film/Animation/Video Triennial, Woods-Gerry Gallery, Providence, RI, USA (Group Exhibition)

2023

Beatific Trajectory, Woods-Gerry Gallery, Providence, RI, USA (Group Exhibition)

Ivy Film Festival, Perry and Marty Granoff Center, Providence, RI, USA (Group Exhibition)

Skyhorse Project Launch Event, RISD Auditorium, Providence, RI, USA (Performance)

Loading..., Every Art, Metaverse(Virtual) Exhibition, CH (Group Exhibition)

2022

No Longer Transparent, Gelman Gallery, Providence, RI, USA (Group Exhibition)

Supercritical State, M P Birla Millenium Gallery, London, UK (Group Exhibition)

Techno Aesthetic Prophecies, Red Eye Gallery, Providence, RI, USA (Group Exhibition)

PRODUCTION EXPERIENCES

2021 - 2025 - *DisplaceMen*, Indie Game

Producer, Programmer, Narrative and UI Designer

2024 - *Vanishing*, Devised Theater

Actor, Co-Writer, Graphic Designer

2022 - 2023 - *Skyhorse Project*, Multi-Media Work Series

Producer, Director, Writer, and Animator

EDUCATION

2023 - Present

University of California, Los Angeles

M.F.A. in Media Arts

2018 - 2023

Rhode Island School of Design

B.F.A. with Honors in Film / Animation / Video - Open Media Concentration in Computation, Technology, & Culture

TEACHING

Critical Game Cultures (Teaching Assistant), UCLA

Pixels Are So Big! (Pixel Art Teaching Workshop), Eversea Studios, Virtual

AWARDS

2024 Elaine Krown Klein Fine Arts Scholarship

2024 Asian Arts Award
Outstanding Female Performer,
High Commended